

The image shows a screenshot of an IDE window titled "Target 1" with a project named "lesson4.c". The code in the editor is as follows:

```
8 uchar code smgduan[17]={0x3f,0x06,0x5b,0x4f,0x66,0x6d,0x7d,0x07, //一秒一个数字, 一秒一个数码管
9   0x7f,0x6f,0x77,0x7c,0x39,0x5e,0x79,0x71};
10 void init()
11 {
12     TMOD=0x01;
13     TL0=0xb0;
14     TH0=0x3c;
15     EA=1;
16     ET0=1;
17     TR0=1;
18 }
19 }
20
21 void delay(int k)
22 {
23     while(k--);
24 }
25 void smgdve(uchar i)
26 {
27 }
28
29 //for(i=0;i<j;i++)
30 //{}
31 switch(i)
32 {}
```

A red box highlights a warning message in the "Build Output" window:

```
*** WARNING L16: UNCALLED SEGMENT, IGNORED FOR OVERLAY PROCESS
SEGMENT: ??PRINITLESSON4
Program Size: data=13.0 xdata=0 code=242
creating hex file from "lesson4"...
"lesson4" - 0 Error(s), 1 Warning(s).
```

A blue text box with a red border is overlaid on the code, containing the text: "这个警告怎么回事啊, 常见" (What is this warning about, common).

The Windows taskbar at the bottom shows the system tray with the date "2016/11/22" and time "13:55". A watermark for "激活 Windows" (Activate Windows) is visible on the right side of the IDE window.